

## Minimum Hardware and Software Requirements

This document outlines the minimum hardware and software requirements needed to complete our online computer science and digital literacy courses.

### Course Material

Course material (lessons, videos, quizzes) can be accessed through any recent HTML5-compliant web browser on any device. The recommended minimum versions and other device requirements are:

- **DEVICES:** Windows OS, Mac OS, Chromebook, iOS or Android tablets
- **BROWSERS:** Edge 42+, Firefox 58+, Safari 11+, Chrome 64+
- **INTERNET:** Any standard Internet connection

### Hands-on Projects

Some courses rely on locally installed or online development environments or application services to complete hands-on assignments, as described below.

Course	Local Software Installation	Supported Devices*
<b>Tech Essentials</b> <b>Digital Savvy</b>	<b>None required</b> (optional use of Microsoft Office)	Windows, Mac, Chromebook, tablets
<b>Python Programming</b> <b>Computer Science Foundations</b> <b>Java Programming</b>	<b>None required</b> (optional use of a local or online IDE is supported)	Windows, Mac, Chromebook, tablets
<b>C# Programming</b>	<b>None required</b> (optional use of a Visual Studio is supported on Windows)	Windows, Mac, Chromebook, tablets
<b>Web Design</b>	<b>Komodo Edit</b> (current version)	Windows, Mac OS
<b>Unity Game Programming</b>	<b>Unity IDE</b> 2022.30f1 (or later/current version)	Windows, Mac OS

\* OS Versions: Windows 10+, Mac OS version 10.14+ (on Intel CPUs)